Inferring Natural Preconditions via Program Transformation Elizabeth Dinella, Shuvendu Lahiri, Mayur Naik

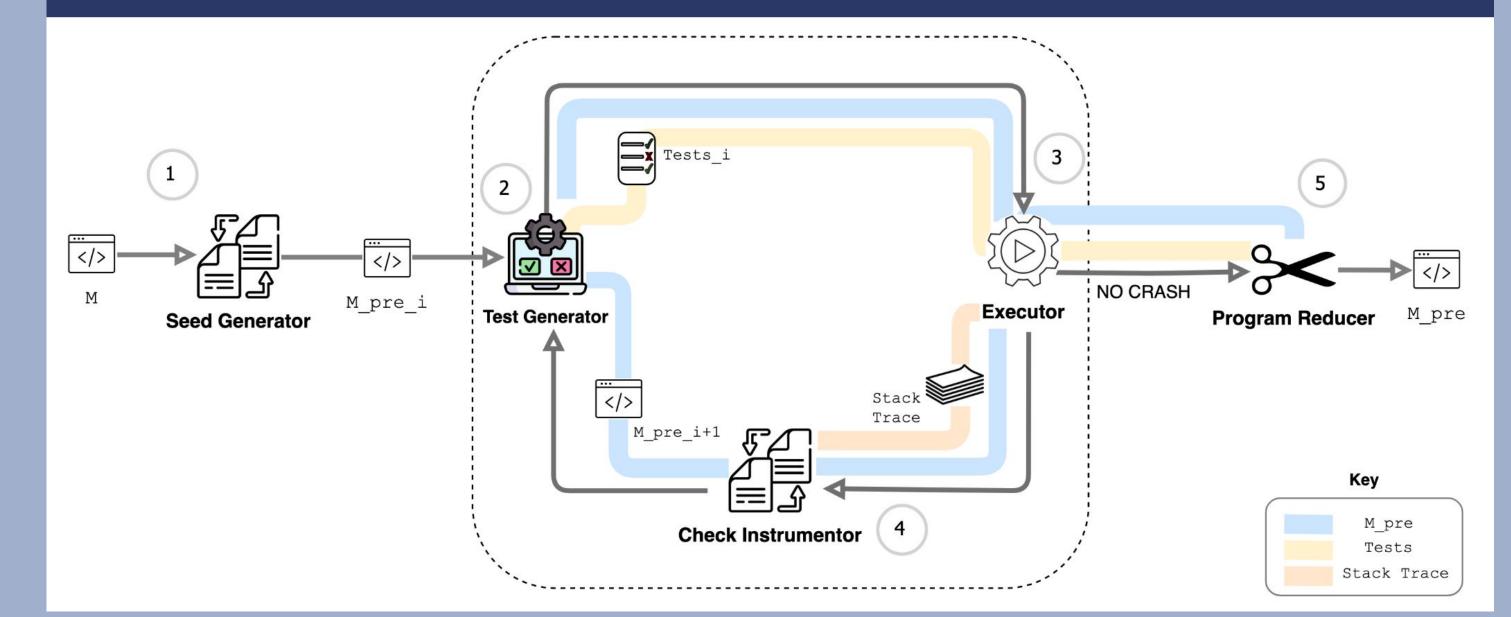
Motivation

Preconditions separate legal inputs from illegal inputs. Existing approaches for generating preconditions often infer predicates which are unnatural and difficult to comprehend. State of the art approaches combine "features" (e.g. x > 0, foo.size() > 0) from scratch to construct a boolean predicate which separates crashing inputs from non-crashing inputs. The resulting predicate can become unnecessarily complex, difficult to comprehend, and ultimately, unnatural. In contrast, our approach performs program transformations to the target method to infer natural preconditions as segments of code.



Fig. 1. A method and its corresponding preconditions.

Technique



Problem Statement

Given an exhaustive tester T which generates a set of input environments E, we aim to infer an M_pre with the following correctness properties for every $e \in E$:

Example

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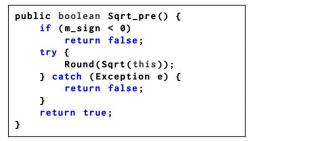
$M_pre(e) \rightarrow True$ iff M exits normally on e and $M_pre(e) \rightarrow False$ iff M throws an exception on e.

Solution: Infer a precondition as a boolean returning method seeded by the target method.

Seed generator: Our technique begins by creating a seed through an up-front source transformation on the target method M. We begin with the method body and make transformations to satisfy our problem formulation, requiring M_pre be a non-exceptional, boolean returning function. Furthermore, our seed generation process makes semantics preserving transformations for precise exception check insertion and syntax-guided reduction in later stages. The source transformation is designed such that the seed has the following desirable qualities:

- M_pre must be boolean returning 1.
- 2. M pre must be non-exceptional
- M pre localizes crashes 3.

(a) M_pre without call normalization.



(b) M_pre with call normalization.

return true;

public boolean Sqrt_pre() {

Sqrt(this);

return false;

} catch (Exception e) {

return false;

if (m_sign < 0)</pre>

try {

BigInteger Sqrt() {

 $f (m_sign < 0)$

return Round(Sqrt(this));

oolean Sqrt_pre_init() {

if (m_sign < 0) return false;

Round(var_a);

return true;

(a) Target method M.

BigInteger var_a = Sqrt(this);

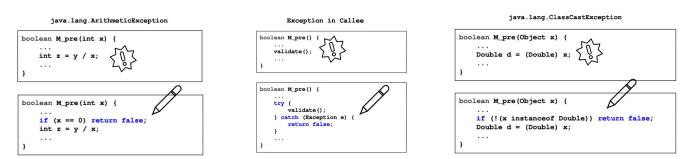
(b) M after seed transformation

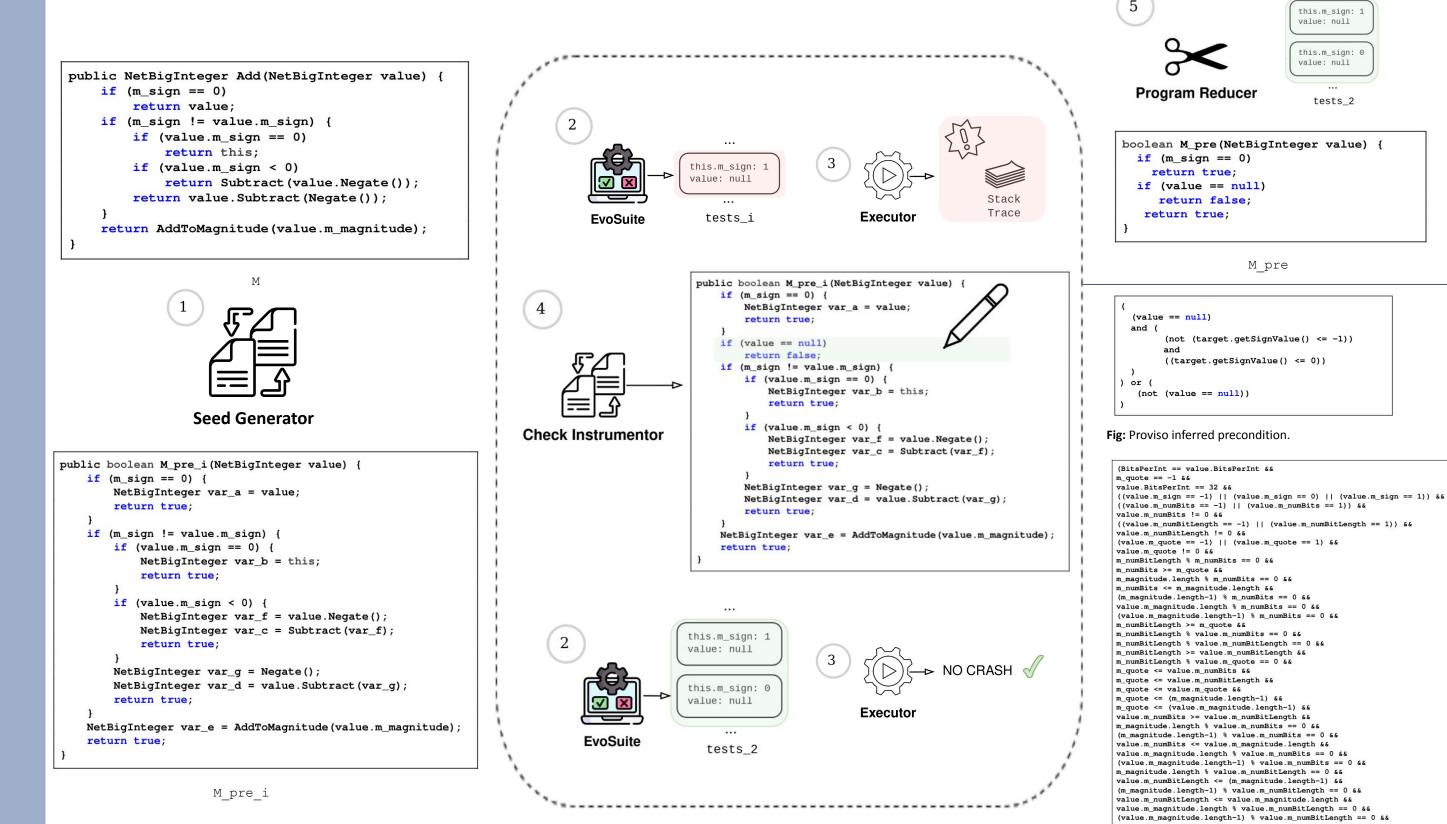
throw new ArithmeticException();

Illustration of call normalization in seed generation.

Call normalization: The process of call normalization is essential for crash localization during the next phase of transformation. The normalization transformation lifts each call to its own source line. Call normalization ultimately results in a more readable precondition. Without call normalization it is not clear whether the exception is occurring in the method Sqrt or the method Round. On the other hand, performing call normalization ocalizes the exception in Sqrt. By localizing the crash we reduce the cognitive load of interprocedural inspection of the exceptional callee.

Check Instrumentor: Here, we describe the process for inserting false returning guards prior to crashes found by the test generator. These are inserted such that M pre will exit normally on an illegal input rather than throwing an exception. The check instrumentor parses a stack trace produced from the execution of the current tests. The stack trace provides a crash type and location, which allows us to make precise AST transformations. By only guarding against the given crash type at the given location, we maintain maximality and do not reject any legal inputs.

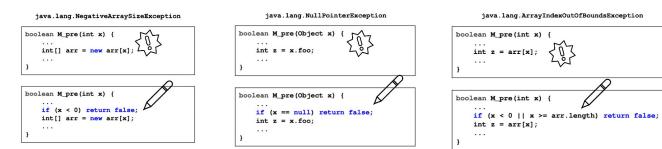




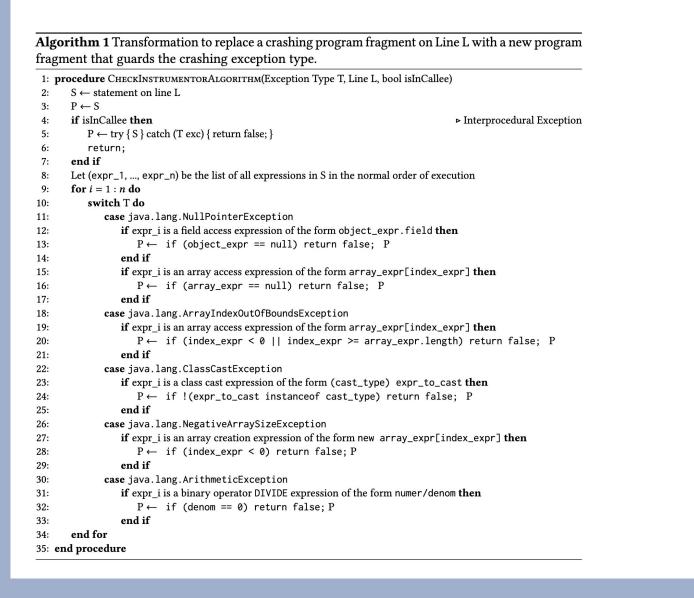
Evaluation

We perform an in-depth comparative evaluation to the state-of-the-art approach on a single real-world project. Here, we evaluate and compare the resulting preconditions inferred by both approaches on two aspects. We aim to answer the following research questions: **RQ1:** Correctness: Are the inferred preconditions *safe* and *maximal*? RQ2: Naturalness: Can humans easily reason over the inferred preconditions?

RQ2: Naturalness. To better understand if our inferred preconditions are natural, we study a human's ability to reason over its behavior. We compare to Proviso, by conducting a user evaluation of 44 users including computer science PhD students, undergraduates, and industry software engineers split evenly between two groups.

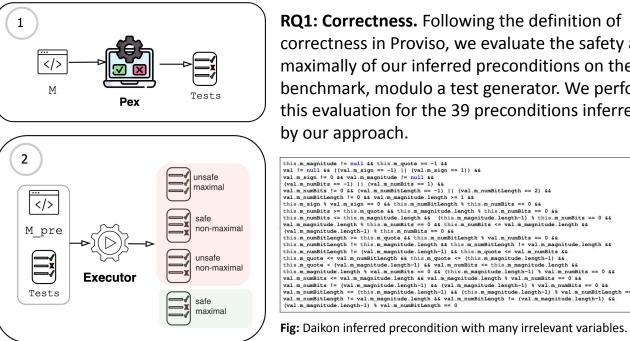


We define six transformations which guard against 99% of the crashes the test generator found on 87 real-world Java projects. Our technique performs AST transformations according to the Algorithm 1. This algorithm works in synergy with our seed generation as it expects localized statements to match the given line number.



Experimental Setup:

Baseline. We evaluate in comparison to Proviso and Daikon as they are the state-of-the-art and instantiated in C# and Java which are similar to our target language. Benchmark. We evaluate on 39 (M, M pre) pairs from the NetBigInteger C# project. In order to evaluate our technique, we manually translate the NetBigInteger class to a semantically equivalent class in Java.



correctness in Proviso, we evaluate the safety and maximally of our inferred preconditions on the benchmark, modulo a test generator. We perform this evaluation for the 39 preconditions inferred				
by our approach.				
<pre>this.m_magnitude != null && this.m_quote == -1 && val := null && ((val.m_sign == -1) (val.m_sign == 1)) && val.m_sign := 0 && for val.m_magnitude != null && (val.m_numBits == 0 && (val.m_numBits == 1) && val.m_numBits == 0 && (val.m_numBits == 1) (val.m_numBitlength == 2) && val.m_numBits == 0 && val.m_magnitude.length >= 1 && this.m_sign = 0 && val.m_magnitude.length >= 1 && this.m_sign == 0 && this.m_numBits.equet + 0 && for this.m_numBits == 0 && this.m_sign == 0 && this.m_magnitude.length + this.m_numBits == 0 && this.m_numBits <= this.m_magnitude.length && this.m_numBits == 0 && this.m_numBits <= this.m_magnitude.length && this.m_numBits == 0 && val.m_magnitude.length && this.m_numBits == 0 && (val.m_magnitude.length +1) && this.m_numBits == 0 && (val.m_magnitude.length +1) && this.m_numBits == 0 &&</pre>				
<pre>(val.magnitude.length-1) % this.m_numBits == 0 66 this.m_numBitLength >= this.m_quote 64 this.m_numBitLength != val.m_magnitude.length 66 this.m_numBitLength != this.m_quote 64 this.m_numBitLength != val.m_magnitude.length 66 this.m_numBitLength != (val.m_magnitude.length-1) 66 this.m_quote <= val.m_numBits 66 this.m_quote <= val.m_numBitLength 64 this.m_quote <= val.m_numBits 66 this.m_quote <= val.m_magnitude.length-1) 64 this.m_star.et his.m_magnitude.length 166 this.m_magnitude.length \$ val.m_numBits == 0 66 this.m_magnitude.length \$ val.m_numBits == 0 66</pre>				

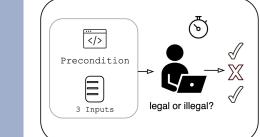
as including irrelevant variables

and relations.

					Through manual inspection, we
	Safe	Maximal	Correct	Total	find that the 10 incorrect preconditions our approach infers
DAIKON	25	10	6	39	are due to EvoSuite
Proviso	37	34	34	39	incompleteness. The 33 incorrect
OURS	33	34	29	39	preconditions Daikon infers are
Table 2: Correctness of Inferred Preconditions				also due to incompleteness as well	

Table 2: Correctness of Inferred Preconditions.

Result 1: Our approach infers correct (safe and maximal) preconditions for **29 of the 39** methods in the benchmark. The 10 incorrect preconditions were due to EvoSuite incompleteness. Proviso inferred 34 correctly, while Daikon only correctly inferred 6.



Each user is asked to review a given precondition and three inputs. We ask the user to classify each input as legal or illegal. The accuracy of their answers as well as the time taken to derive the answer are metrics of how natural or easy the precondition is to reason over.

value.m_quote <= m_magnitude.length && m_magnitude.length % value.m_quote == 0 &&
(m_magnitude.length-1) % value.m_quote == 0 &&

value.m_magnitude.length % value.m_quote == 0 && value.m_quote <= (value.m_magnitude.length-1) &&
(value.m_magnitude.length-1) % value.m_quote == 0</pre>

Fig: Daikon inferred precondition with many irrelevant variables.

	- 1	Acc	curacy	Time Taken (Sec)	
		Ours	PROVISO	Ours	Proviso
Precondition 1	1	97.78%	77.78%	92.23	309.49
Precondition 2	2	80.56%	82.05%	250.43	82.19
Precondition 3	3	100%	73.33%	104.14	216.76
Precondition 4	4	97.22%	84.85%	61.77	68.38
Precondition 5	5	68.63%	80.56%	245.88	348.09
Overall		88.84%	79.71%	150.89	204.98

Table I: User study results.

User Study Design

We identify 5 preconditions from our evaluation to use filtered by the following criteria:

- Both our approach and Proviso infer a correct precondition. 1.
- 2. The precondition inferred by the tools are syntactically different.
- 3. The precondition is non-trivial (there exists at least 1 illegal and 1 legal input).

Precondition 2	Precondition 3	Precondition 4	Precondition 5
<pre>boolean M.pre(NetBigInteger value) { try { CompareTo(value); catch (WallPointerException e) { return false; } return true; } ((not (value == null))) Context: int CompareTo(NetBigInteger value) { return m.sign <value.m.sign -1:="" ?="" m.sign="">value.m.sign ? 1: m.sign = 0 ? 0 : m_sign = 0 ? 0 : m_sign = 0 ? 0 :</value.m.sign></pre>	<pre>bolean M.pre(MetBigInteger value) { if (m_sign == 0) return true; if (value == null) return true; } (value == null) and ((not (target.getSignValue() <= -1)) and ((target.getSignValue() <= 0))) or ((ot (value == null)) int getSignValue() (return m_sign; } }</pre>	<pre>bolean M_pre(MetHigTnteger m) (if on == null) f (m == null) if (m == null) if (m == null) (not (n == null)) and (not (n.m_sign <= 0)) (not (n == null)) and (not (n.m_sign <= 0)) </pre>	<pre>boolean M_pre(WhelkgInteger value) { if (m_sign == 0) return false; if (m_sign == 0) return form; whelkgInteger v = value; whelkgInteger v = value; whelk (v_m_sign != 0) { tr v = value; v = table; } cetum false; j = cetum false; j = cetum false; j = cetum false; if ((ranget == mull)) and (not (target == mull))) and ((-target.m_sign + value.m_sign <= -2)) j }</pre>
			<pre>Context: NetLigInteger Mod(HetBigInteger m) { if (m.m.gign < 1) throw new ArithmeticException("Must be positive"); NetLigInteger biggie = Remainded (); return (biggie.m.gign >= 0 ? biggie : biggie.Add(m)); } }</pre>

Result 2: On average, users were able to more accurately reason over our preconditions in a shorter time span. Our results were not as strong on preconditions which included interprocedural try-catch blocks.

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